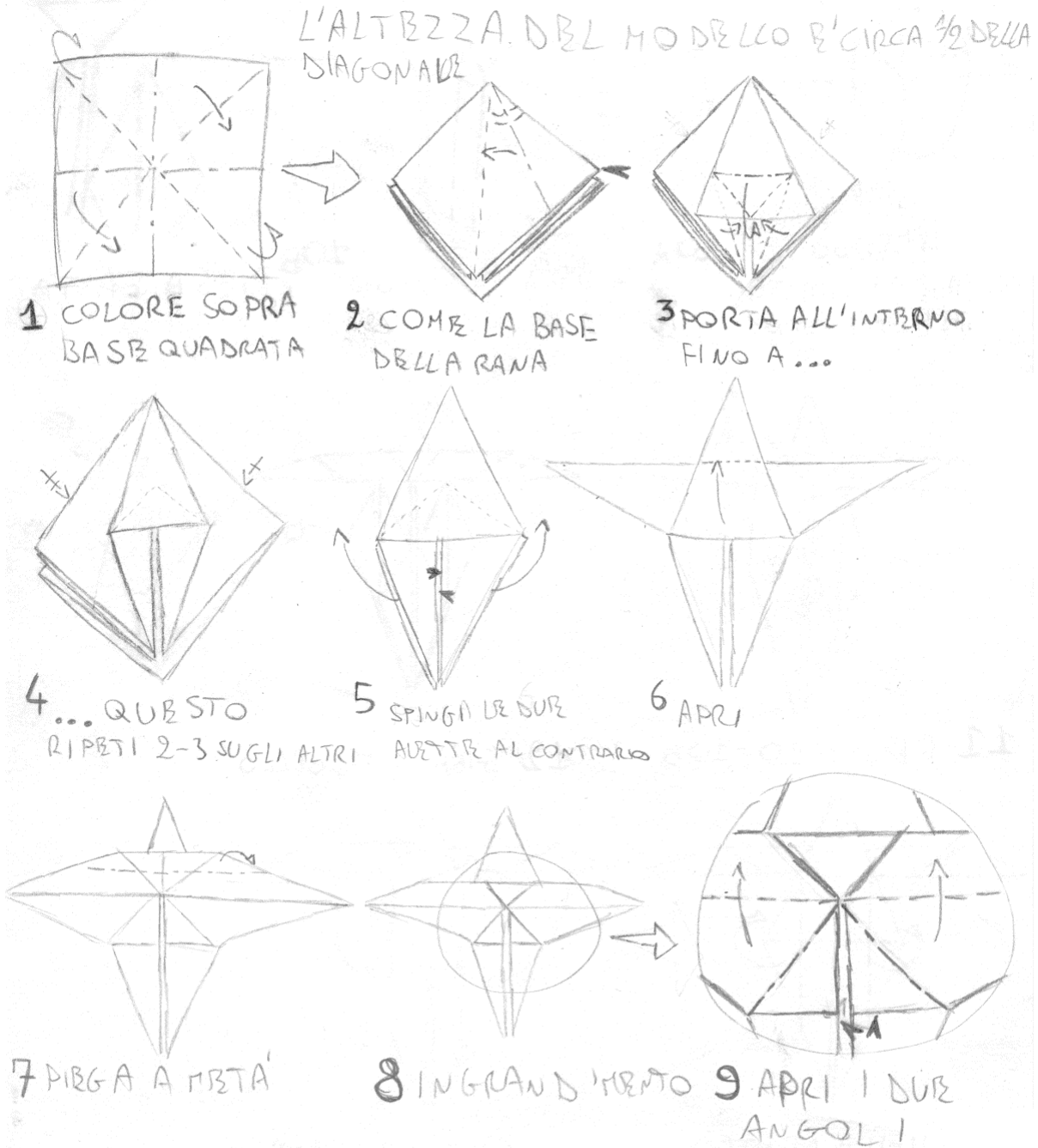
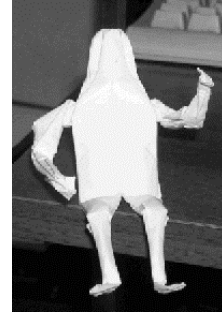
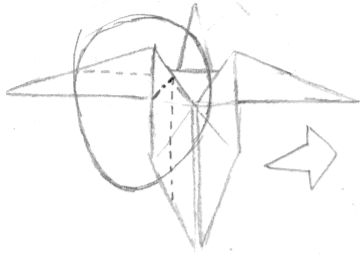


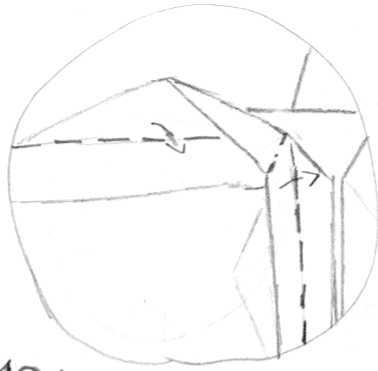
# UOMO

di Gianluca Schettino



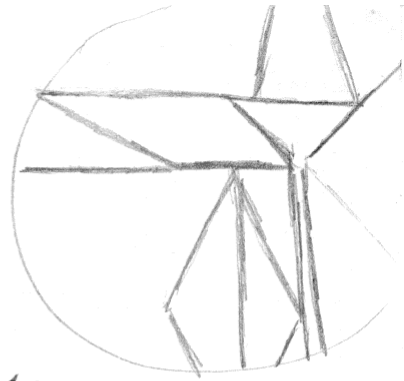


10 DISEGNO  
RIMPICCIOLITO  
PIEGA A METÀ



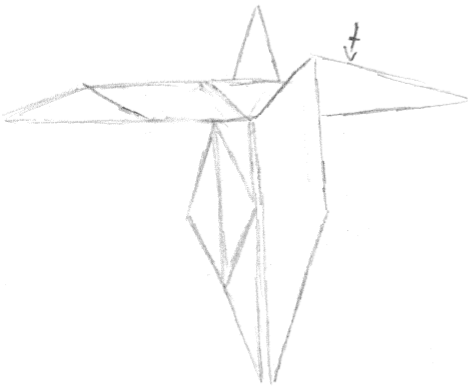
10A

PIEGA IN CORSO

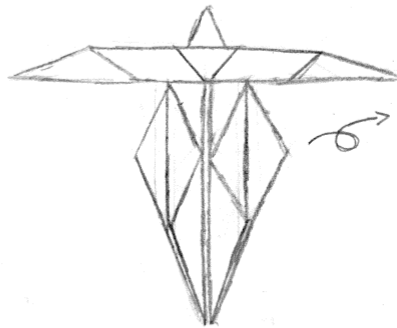


10B

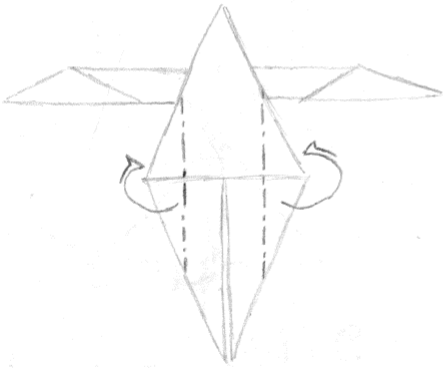
PIEGA FATTA



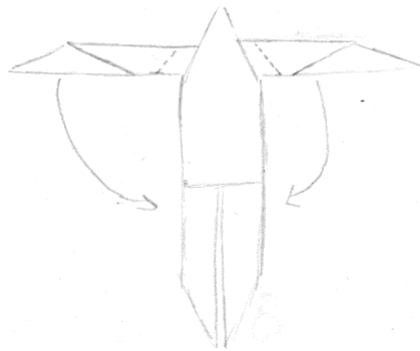
11 RIPRETI 10-10B



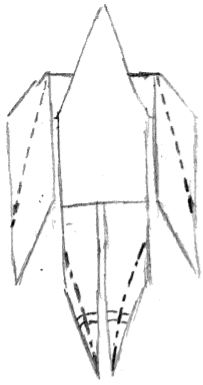
12 GIRA IL MODELLO



13 INFILA DENTRO

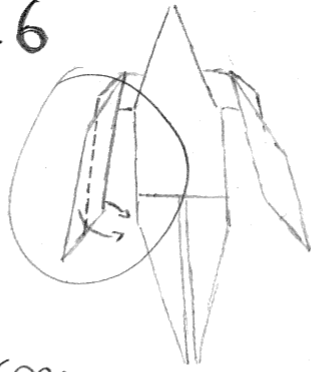


14 PIEGA ROVESCATA

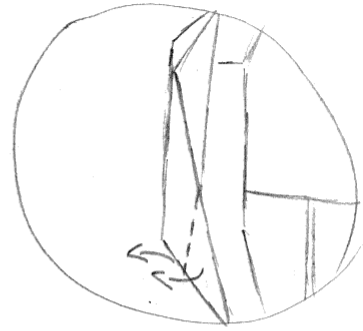


15 PER LE GAMBE  
PIE'GA LUNGO LA BISETTRICE  
PER LE BRACCIA PIE'GA ROVESCIAATA

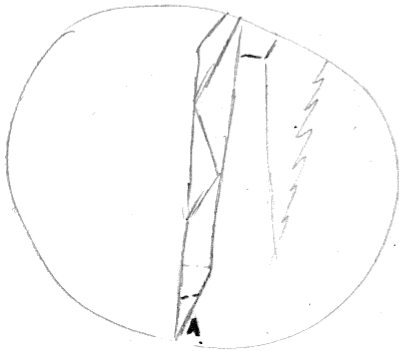
16



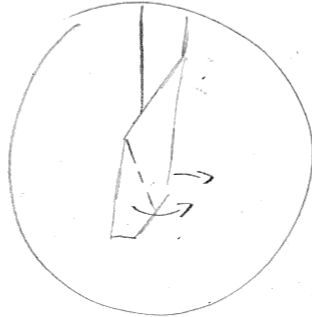
ANCORA PIE'GA ROVESCIAATA



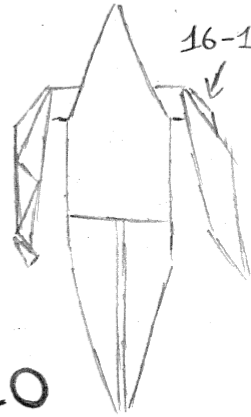
17 SEMPRE UGUALE



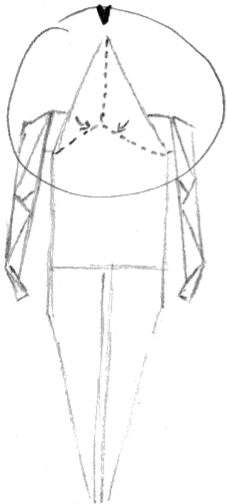
18 SPINGI  
ALL'INTERNO



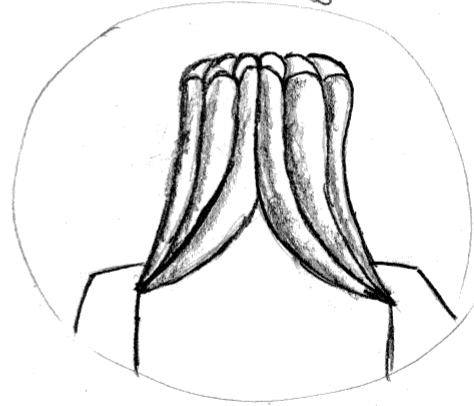
19 PIE'GA  
ROVESCIAATA



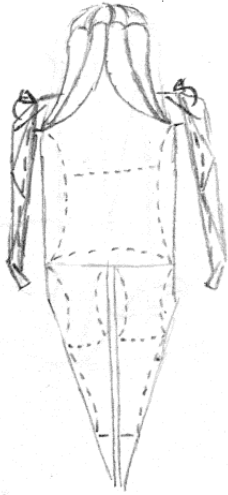
20 RIBETTI DA  
16 A 19 SULL'ALTRO  
BRACCIO



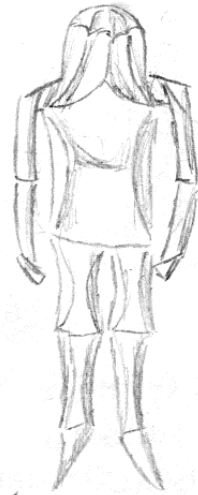
21 PIE'GA IN MODO  
CHE LA TESTA DIVENTI 3D  
PORTANDO FUORI GLI OTTO STRATI DELLA PUNTA



22 COSI'



23 DAI FORMA AL MODELLO  
E PIEGA ALL'INTERNO DE SPALDE



24  
MODELLO FINITO